



# Will Pak

## Character Design + Animation Production

### GOAL

To continue working in production at an animation studio in hopes of landing a freelance or full-time character design role.

### EDUCATION

#### Rhode Island School of Design, Providence, RI

BFA, Film/Animation/Video – 2022

### EXPERIENCE

#### Production Assistant, Nickelodeon Animation Studios

**Unannounced Film**, July 2023 - Dec 2023

- Assisted the production team on the art/asset department
- Processed and filed assets from the vendor studio to our server on a daily basis
- Prepped artist assignments, uploaded files to Syncsketch, and took notes during director reviews
- Tracked and updated art statuses through Microsoft Excel

**Baby Shark's Big Movie**, Oct 2022 - May 2023

- Worked closely with the art production team on a daily basis to ensure tasks are done
- Communicated with artists every day and prepped/sent assignments with deadlines, making sure we hit delivery dates for our animation vendor
- Took notes during design breakdowns, added assets to FileMaker Pro, and completed scene callouts

#### Production Intern, Nickelodeon Animation Studios

June 2022 - Aug 2022, Burbank

- Assisted the *Kamp Koral* production team on a variety of tasks such as conforming storyboards, handling callouts and ingesting shipments via Shotgrid
- Closely collaborated with my supervisors through online meetings and direct messaging
- Observed story pitches and daily production meetings to gain further insight on the workflow

#### Visual Development Intern, Miyu Productions

June 2021 - Sep 2021, Providence

- Worked on storyboards and visual development for an animated feature film directed by Max Porter and Ru Kuwahata (Tiny Inventions)
- Shared ideas and suggestions for story development
- Created two animatics for the film's teaser plus revisions

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### SOFTWARE

FileMaker Pro

Toon Boom Harmony

Storyboard Pro

Adobe Photoshop

Adobe Illustrator

Adobe After Effects

Adobe Premiere Pro

Adobe Animate

Autodesk Sketchbook

Microsoft Office Suite

### SKILLS

Character Design

Digital Painting

Drawing

2D Animation

Visual Development

Illustration

Figure Drawing

Storyboarding

Adaptability

Time Management

Organization